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#### Amendments to the Claims:

This listing of claims replaces all prior versions and listings of claims in the application:

#### Listing of Claims:

 (Currently Amended) A computer program product tangibly embodied on an information carrier, the product comprising instructions operable to cause data processing apparatus to:

display a table of data as an element of a graphical user interface display, display including a set of markers, each marker being associated with a row of the table or each marker being associated with a column of the table, the table of data having [[one]] <u>two</u> or more sort keys having a sort key order including a most significant sort key, each sort key being a row or each sort key being a column of the table, each sort key having a sort direction:

receive from the user an input gesture selecting a marker;

establish the row or column associated with the user-selected marker as the most significant sort key, and maintain the positions and the sort directions of the remaining sort keys in the sort key order;

sort the <u>table of data according to the two or more sort keys, using</u> the sort key order, <u>and</u> the sort key directions in response to the input <u>gesture</u>; and

display the sorted data.

- (Original) The product of claim 1, wherein the user input gesture is a selecting gesture for selecting the marker.
- (Original) The product of claim 1, wherein the user input gesture comprises a pointing device action on the marker.
- 4. (Original) The product of claim 1, wherein the user input gesture is a mouse click on the marker

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 (Original) The product of claim 1, wherein the user input gesture is a double mouse click on the marker.

 (Original) The product of claim 1, further comprising instructions to: represent the sort key order visually in the table by displaying the markers with a pattern of distinct visual properties.

- 7. (Original) The product of claim 6, wherein the pattern of distinct visual properties indicates the sort key order.
- (Original) The product of claim 6, wherein the pattern of distinct visual properties comprises a set of distinct colors.
- (Original) The product of claim 6, wherein the instructions to represent the sort key order visually comprise instructions to display the markers that are associated with sort keys with distinct background colors.
- (Original) The product of claim 6, wherein the pattern of distinct visual properties comprises a set of distinct non-textual representations of the sort key order.
- 11. (Currently Amended) The product of claim 1, further comprising instructions to: determine whether the user-selected marker is associated with the most significant key, and if so, change a sort direction of the most significant key, and otherwise establish the row or column associated with the user-selected marker as the most significant sort key, and maintain the positions and the sort directions of the remaining sort keys in the sort key order.
- 12. (Original) The product of claim 1, wherein the user input gesture is a dragging gesture for selecting the marker by dragging the marker to an area on the graphical user interface display.
- (Original) The product of claim 12, wherein the area on the graphical user interface display comprises an icon.

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14. (Currently Amended) The product of claim 12, wherein the area on the graphical user interface display comprises a separate sort key list window.

- 15. (Original) The product of claim 1, wherein the number of sort keys for the table of data is limited to a predetermined number greater than one.
- 16. (Currently Amended) The product of claim 15, wherein the table of data has one or more sort keys having a sort key order including a most significant sort key and a least significant sort key, the product further comprising instructions to:

determine whether the table of data has the predetermined number of sort keys, and if so, remove the least significant sort key from the sort key order, establish the row or column associated with the user-selected marker as the most significant sort key, and maintain the positions and the sort directions of the remaining sort keys in the sort key order, and otherwise establish the row or column associated with the user-selected marker as the most significant sort key, and maintain the positions and the sort directions of the remaining sort keys in the sort key order.

 (Currently Amended) The product of claim 1, further comprising instructions to: receive from the user an input gesture deselecting a marker associated with a sort key;

remove the sort key associated with the deselected marker from the sort key order while maintaining the positions <u>and the sort directions</u> of the remaining sort keys in the sort key order.

- 18. (Original) The product of claim 1, wherein the marker is a column header.
- 19. (Original) The product of claim 1, wherein the marker is a row header.
- 20. (Currently Amended) A computer program product tangibly embodied on an information carrier for interacting with a user, the product comprising instructions operable to cause data processing apparatus to:

display a table of data as an element of a graphical user interface display, display

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including a set of markers, each marker being associated with a row of the table or each marker being associated with a column of the table, the table of data having [[one]] two or more sort keys having a sort key order including a most significant sort key, each sort key being a row or each sort key being a column of the table, each sort key having a sort direction;

receive from the user an input gesture selecting a marker by dragging the marker to an area of the graphical user interface display;

establish the row or column associated with the user-selected marker as the most significant sort key, and maintain the positions and the sort directions of the remaining sort keys in the sort key order;

sort the <u>table of</u> data <u>according to the two or more sort keys</u>, <del>using</del> the sort key order, <u>and</u> the sort key directions in response to the input gesture; and

[[and]] display the sorted data.

21. (Currently Amended) The product of claim 20, wherein the area of the graphical user interface display is an icon, the product further comprising instructions to:

receive from the user an input gesture selecting the icon, the icon being associated with a separate sort key list window; and

display, in the <u>separate</u> sort key list window on the graphical user interface display, a list of sort keys comprising the one or more sort keys for the table of data having a sort key order including the most significant sort key.

22. (Currently Amended) The product of claim 20, wherein the area of the graphical user interface display is a <u>separate</u> sort key list window, the product further comprising instructions to:

display, in the <u>separate</u> sort key list window, a list of sort keys comprising the one or more sort keys for the table of data having a sort key order including the most significant sort key.

 (Currently Amended) A computer program product tangibly embodied on an information carrier for interacting with a user, the product comprising instructions operable to cause data

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#### processing apparatus to:

display a table of data as an element of a graphical user interface display, display including a set of markers, each marker being associated with a row of the table or each marker being associated with a column of the table, the table of data having [[one]] two or more sort keys having a sort key order including a most significant sort key, each sort key being a row or each sort key being a column of the table, each sort key having a sort direction;

receive from the user an input gesture selecting a marker by dragging the marker to a location within an area of the graphical user interface display;

establish the row or column associated with the user-selected marker as a sort key having a position in the sort key order defined by the location within the area, and maintain the positions and the sort directions of the remaining sort keys in the sort key order;

sort the <u>table of</u> data <u>according to the two or more sort keys, using</u> the sort key order, <u>and</u> the sort key directions in response to the input gesture; and

display the sorted data.

24. (Currently Amended) A computer program product tangibly embodied on an information carrier for interacting with a user, the product comprising instructions operable to cause data processing apparatus to:

- (Original) The product of claim 24, wherein the pattern of distinct visual properties indicate the sort key order.
- (Original) The product of claim 24, wherein the pattern of distinct visual properties comprises a set of distinct colors.
- 27. (Original) The product of claim 24, wherein the instructions to represent the sort key order visually comprise instructions to display the markers that are associated with sort keys with distinct background colors.

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 (Original) The product of claim 24, wherein the pattern of distinct visual properties are distinct non-textual representations of the sort key order.

 (Original) The product of claim 24, wherein each marker is associated with a row or each marker is associated with a column of the table of data.

- 30. (Original) The product of claim 24, wherein each marker is a row header.
- 31. (Original) The product of claim 24, wherein each marker is a column header.
- 32. (Currently Amended) A method comprising:

displaying a table of data as an element of a graphical user interface display, display including a set of markers, each marker being associated with a row of the table or each marker being associated with a column of the table, the table of data having [[one]] two or more sort keys having a sort key order including a most significant sort key, each sort key being a row or each sort key being a column of the table, each sort key having a sort direction;

receiving from the user an input gesture selecting a marker;

establishing the row or column associated with the user-selected marker as the most significant sort key, and maintaining the positions and the sort directions of the remaining sort keys in the sort key order;

sorting the <u>table of</u> data <u>according to the two or more sort keys</u>, <del>using</del> the sort key order, <u>and the sort key directions in response to the input gesture</u>; and

displaying the sorted data.

- 33. (Original) The method of claim 32, wherein the user input gesture is a selecting gesture for selecting the marker.
- 34. (Original) The method of claim 32, wherein the user input gesture is a dragging gesture for selecting the marker by dragging the marker to an area on the graphical user interface display.

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## 35. (Original) The method of claim 32, further comprising:

representing the sort key order visually in the table by displaying the markers with a pattern of distinct visual properties.

## 36. (Currently Amended) The method of claim 32, further comprising:

receiving from the user an input gesture deselecting a marker associated with a sort key; and

removing the sort key associated with the deselected marker from the sort key order while maintaining the positions and the sort directions of the remaining sort keys in the sort key order.

## 37. (Currently Amended) A method comprising:

displaying a table of data as an element of a graphical user interface display, display including a set of markers, each marker being associated with a row of the table or each marker being associated with a column of the table, the table of data having [[one]] two or more sort keys having a sort key order including a most significant sort key, each sort key being a row or each sort key being a column of the table, each sort key having a sort direction;

receiving from the user an input gesture selecting a marker;

determining whether the user-selected marker is associated with the most significant key, and if so, changing a sort direction of the most significant key, and otherwise establishing the row or column associated with the user-selected marker as the most significant sort key, and maintain the positions and the sort directions of the remaining sort keys in the sort key order;

sorting the <u>table of data according to the two or more sort keys</u>, <u>using</u> the sort key order, and the sort key directions in response to the input gesture; and

displaying the sorted data.

#### 38. (Currently Amended) A method comprising:

displaying a table of data as an element of a graphical user interface display, display including a set of markers, each marker being associated with a row of the table or each marker being associated with a column of the table, the table of data having [[one]] two or more sort

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keys having a sort key order including a most significant sort key and a least significant sort key, each sort key being a row or a column of the table, wherein the number of sort keys for the table of data is limited to a predetermined number greater than one;

receiving from the user an input gesture selecting a marker;

determining whether the table of data has the predetermined number of sort keys, and if so, removing the least significant sort key from the sort key order, establishing the row or column associated with the user-selected marker as the most significant sort key, and maintaining the positions and the sort directions of the remaining sort keys in the sort key order, and otherwise establishing the row or column associated with the user-selected marker as the most significant sort key, and maintaining the positions and the sort directions of the remaining sort keys in the sort key order;

sorting the table of data according to the two or more sort keys, using the sort key order, and the sort key directions in response to the input gesture; and

displaying the sorted data.

## 39. (Currently Amended) A method comprising:

displaying a table of data as an element of a graphical user interface display, display including a set of markers, each marker being associated with a row of the table or each marker being associated with a column of the table, the table of data having one or more sort keys having a sort key order including a most significant sort key, each sort key being a row or each sort key being a column of the table, each sort key having a sort direction:

receiving from the user an input gesture selecting a marker by dragging the marker to an area of the graphical user interface display;

establishing the row or column associated with the user-selected marker as the most significant sort key, and maintaining the positions <u>and the sort directions</u> of the remaining sort keys in the sort key order;

sorting the <u>table of</u> data <u>according to the two or more sort keys</u>, <u>using</u> the sort key order, <u>and the sort key directions in response to the input gesture</u>; and

displaying the sorted data.

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40. (Currently Amended) The method of claim 39, wherein the area of the graphical user interface display is an icon, the method further comprising:

receiving from the user an input gesture selecting the icon, the icon being associated [[30]] with a separate sort key list window; and

displaying, in the <u>separate</u> sort key list window on the graphical user interface display, a list of sort keys comprising the one or more sort keys for the table of data having a sort key order including the most significant sort key.

41. (Currently Amended) The method of claim 39, wherein the area of the graphical user interface display is a <u>separate</u> sort key list window, the method further comprising:

displaying, in the <u>separate</u> sort key list window, a list of sort keys comprising the one or more sort keys for the table of data having a sort key order including the most significant sort key.

42. (Currently Amended) A method comprising:

displaying a table of data as an element of a graphical user interface display, display including a set of markers, each marker being associated with a row of the table or each marker being associated with a column of the table, the table of data having [[one]] two or more sort keys having a sort key order including a most significant sort key, each sort key being a row or each sort key being a column of the table, each sort key having a sort direction;

receiving from the user an input gesture selecting a marker by dragging the marker to a location within an area of the graphical user interface display;

establishing the row or column associated with the user-selected marker as a sort key having a position in the sort key order defined by the location within the area, and maintaining the positions and the sort directions of the remaining sort keys in the sort key order;

sorting the table of data according to the two or more sort keys, using the sort key order, and the sort key directions in response to the input gesture; and

displaying the sorted data.

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## 43. (Currently Amended) A method comprising:

representing visually a sort key order for a table of data by displaying on a graphical user interface display [[one]] two or more markers with a pattern of distinct visual properties.

### 44. (Currently Amended) Apparatus comprising:

means for displaying a table of data as an element of a graphical user interface display, display including a set of markers, each marker being associated with a row of the table or each marker being associated with a column of the table, the table of data having [[one]] two or more sort keys having a sort key order including a most significant sort key, each sort key being a row or each sort key being a column of the table, each sort key having a sort direction:

means for receiving from the user an input gesture selecting a marker;

means for establishing the row or column associated with the user-selected marker as the most significant sort key, and maintaining the positions and the sort directions of the remaining sort keys in the sort key order;

means for sorting the table of data according to the two or more sort keys, using the sort key order, and the sort key directions in response to the input gesture: and means for displaying the sorted data.

- 45. (Original) Apparatus of claim 44, further comprising: means for representing the sort key order visually in the table by displaying the markers with a pattern of distinct visual properties.
- 46. (Currently Amended) Apparatus of claim 44, further comprising: means for receiving from the user an input gesture deselecting a marker associated with a sort key; and

means for removing the sort key associated with the deselected marker from the sort key order while maintaining the positions and the sort directions of the remaining sort keys in the sort key order.

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#### (Currently Amended) Apparatus comprising:

means for displaying a table of data as an element of a graphical user interface display, display including a set of markers, each marker being associated with a row of the table or each marker being associated with a column of the table, the table of data having [[one]] two or more sort keys having a sort key order including a most significant sort key, each sort key being a row or each sort key being a column of the table, each sort key having a sort direction:

means for receiving from the user an input gesture selecting a marker;

means for determining whether the user-selected marker is associated with the most significant key, and if so, changing a sort direction of the most significant key, and otherwise establishing the row or column associated with the user-selected marker as the most significant sort key, and maintain the positions and the sort directions of the remaining sort keys in the sort key order;

means for sorting the table of data according to the two or more sort keys, using the sort key order, and the sort key directions in response to the input gesture; and means for displaying the sorted data.

## 48. (Currently Amended) Apparatus comprising:

means for displaying a table of data as an element of a graphical user interface display, display including a set of markers, each marker being associated with a row of the table or each marker being associated with a column of the table, the table of data having [[one]] two or more sort keys having a sort key order including a most significant sort key and a least significant sort key. each sort key being a row or a column of the table, wherein the number of sort keys for the table of data is limited to a predetermined number greater than one;

means for receiving from the user an input gesture selecting a marker;

means for determining whether the table of data has the predetermined number of sort keys, and if so, removing the least significant sort key from the sort key order, establishing the row or column associated with the user-selected marker as the most significant sort key, and maintaining the positions and the sort directions of the remaining sort keys in the sort key order, and otherwise establishing the row or column associated with the user-selected marker as the

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most significant sort key, and maintaining the positions <u>and the sort directions</u> of the remaining sort keys in the sort key order:

means for sorting the <u>table of</u> data <u>according to the two or more sort keys, using</u> the sort key order, <u>and the sort key directions in response to the input gesture</u>; and

means for displaying the sorted data.

## 49. (Currently Amended) Apparatus comprising:

means for displaying a table of data as an element of a graphical user interface display, display including a set of markers, each marker being associated with a row of the table or each marker being associated with a column of the table, the table of data having [[one]] two or more sort keys having a sort key order including a most significant sort key, each sort key being a row or each sort key being a column of the table, each sort key having a sort direction;

means for receiving from the user an input gesture selecting a marker by dragging the marker to an area of the graphical user interface display;

means for establishing the row or column associated with the user-selected marker as the most significant sort key, and maintaining the positions and the sort directions of the remaining sort keys in the sort key order:

means for sorting the table of data according to the two or more sort keys, using the sort key order, and the sort key directions in response to the input gesture; and means for displaying the sorted data.

50. (Currently Amended) Apparatus of claim 49, wherein the area of the graphical user interface display is an icon, the apparatus further comprising:

means for receiving from the user an input gesture selecting the icon, the icon being associated with a separate sort key list window; and

means for displaying, in the <u>separate</u> sort key list window on the graphical user interface display, a list of sort keys comprising the one or more sort keys for the table of data having a sort key order including the most significant sort key.

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51. (Currently Amended) Apparatus of claim 49, wherein the area of the graphical user interface display is a separate sort key list window, the apparatus further comprising:

means for displaying, in the <u>separate</u> sort key list window, a list of sort keys comprising the one or more sort keys for the table of data having a sort key order including the most significant sort key.

## 52. (Currently Amended) Apparatus comprising:

means for displaying a table of data as an element of a graphical user interface display, display including a set of markers, each marker being associated with a row of the table or each marker being associated with a column of the table, the table of data having [[one]] two or more sort keys having a sort key order including a most significant sort key, each sort key being a row or each sort key being a column of the table, each sort key having a sort direction;

means for receiving from the user an input gesture selecting a marker by dragging the marker to a location within an area of the graphical user interface display;

means for establishing the row or column associated with the user-selected marker as a sort key having a position in the sort key order defined by the location within the area, and maintaining the positions and the sort directions of the remaining sort keys in the sort key order;

means for sorting the table of data according to the two or more sort keys, using the sort key order, and the sort key directions in response to the input gesture; and means for displaying the sorted data.

# 53. (Currently Amended) Apparatus comprising:

### a display device; and

means for representing visually on the display device a sort key order for a table of data by displaying on a graphical user interface display [[one]] two or more markers with a pattern of distinct visual properties.